

Paramétrage P3Dv4.5 - Vue de face

1) Displays.xml

```
<?xml version="1.0" encoding="UTF-8"?>  
  
<SimBase.Document Type="ConfigurationFile" version="4,5">  
  <Descr>AceXML Document</Descr>  
  <SimDisplay.ConfigurationSet>  
    <Configuration>  
      <Display>  
        <Name>NVIDIA GeForce GTX 1070.0.0</Name>  
      </Display>  
    </Configuration>  
  </SimDisplay.ConfigurationSet>  
</SimBase.Document>
```

2) ViewGroups.xml

```
<?xml version="1.0" encoding="UTF-8"?>  
  
<SimBase.Document Type="ConfigurationFile" version="4,5">  
  <Descr>AceXML Document</Descr>  
  <ViewGroups.ViewGroupSet>  
    <ViewGroup>  
      <Name>Face</Name>  
      <View>  
        <Name>Face</Name>  
        <ViewFrustum>  
          <SideAngles>-30.000000,30.000000,18.750000,-18.750000</SideAngles>  
          <OffsetPBH>0.000000,0.000000,0.000000</OffsetPBH>  
        </ViewFrustum>  
      </View>  
    </ViewGroup>  
    <ViewGroup>  
      <Name>Auto-Fill Desktop</Name>  
      <GridSetup>  
        <AutoDetect>True</AutoDetect>  
        <EdgeOverlap>-2.500000,-2.500000,-5.000000,-5.000000</EdgeOverlap>  
      </GridSetup>  
    </ViewGroup>  
  </ViewGroups.ViewGroupSet>  
</SimBase.Document>
```